

Digital / Static

TYPICAL INSTALLATION

SPECIFICATIONS

Advertising Structure Type:	Free-standing unit, (E-Box DS75DS)	
Display Formats:	75" Portrait, LED digital display	(A Panel)
Display area:	1650 x 945mm	(B Panel)
Brightness:	From 300 nits (night) up to 3500 nits (max/ in full sunlight). Brightness is dynamically adjusted to ambient lighting conditions.	Rear illuminated poster 1750 x 1150mm 300nits (illuminated night time only)

DESIGN AND ENGINEERING DETAILS

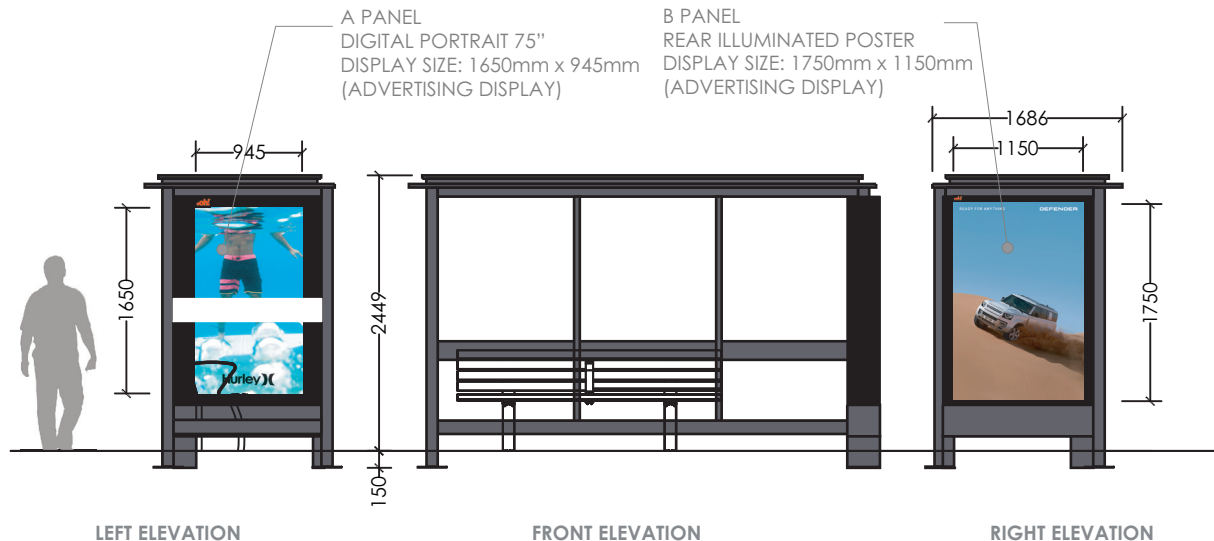
The design of the E-Box DS75 implements industry best practices and meets all relevant building codes and Australian standards. The E-Box DS75 is a free-standing aluminium extruded housing, finished in high quality powder coating. The standard colour used is Traffic Grey (RAL7043) but can be adapted to match bus shelter colours where required.

We propose to bolt the E-Box down to existing footings where possible to reduce and avoid disruption of below ground zones and minimise impacts upon utilities and services. The E-Box will also be secured to the shelter structure through the adjacent post and roof above using M10 fixings for added rigidity for both the shelter and the E-Box. All connections and new footings where required, are designed and certified by industry specific structural engineers.

POWER AND COMMUNICATION REQUIREMENTS

We propose to connect to existing mains power supply within the shelter. Power will then be routed through the shelter to the advertising structure, routed up through the base of the housing into an IP68 rated connection box.

Power:	240 VAC, 6A (max)
Consumption:	800W (max), 300W (ave)
Communications:	Managed by on-board 4G Broadband router.



ELEVATION

SCALE: NOT TO SCALE

Note: Elevation and mockup are indicative only of proposed location and subject to detailed site survey.

ALL INFORMATION IN THIS DRAWING IS INDICATIVE AND CONFIDENTIAL AND **MUST NOT** BE DISCLOSED OR COPIED WITHOUT THE WRITTEN CONSENT FROM OOH!MEDIA LIMITED. COPYRIGHT 2023

TYPICAL DIGITAL / STATIC SHELTER INSTALLATION

